



FAT PRINCESS

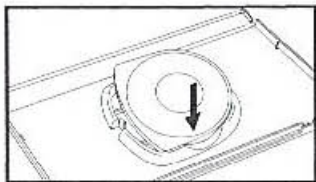
FISTFUL OF CAKE

SONY

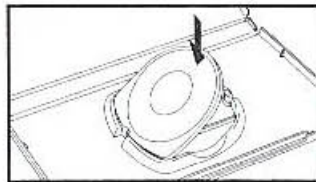
COMPUTER ENTERTAINMENT

PRECAUTIONS

This disc contains software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty. For further information visit www.pegi.info.

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:



The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu



UCES-01312

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SYSTEM SOFTWARE UPDATES

This PSP™Game includes System Software update data for the PSP™ system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- During an update, do not remove the AC Adaptor.
- During an update, do not turn off the power or remove the PSP™Game.
- Do not cancel the update before completion as this may cause damage to the PSP™ system.

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP™ system, refer to the following website: eu.playstation.com

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

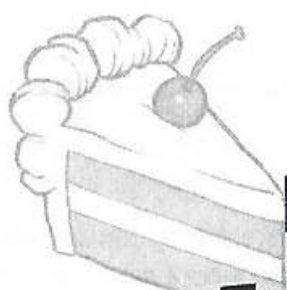
PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18
7	16
5	12
3	7
2	3

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PSP™ system to enable play.

GRIEF REPORTING

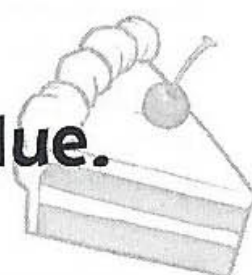
If you experience any unacceptable, inappropriate or unlawful behaviour while playing online, please contact us at <http://pspreporting.com>

FAT PRINCESS: A RECIPE FOR CHAOS



Ingredients:

- Two princesses, fat.
- Two armies: one red, one blue.
- Eight players, online.
- A pinch of Hat Machines.
- One Grim Reaper.



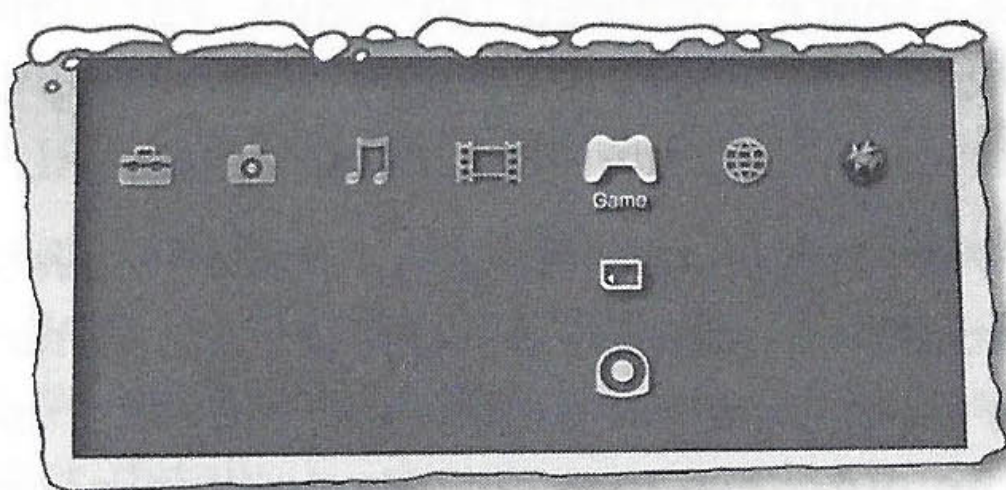
Instructions:

Place one princess in a dungeon with lots of cake; place the other on a throne and set your timer. Mix the red army briskly with the blue army and gently introduce eight players, online. Sprinkle in some Hat Machines and simmer on a high heat until one army is well and truly cooked. When the Grim Reaper says your time is up, allow to cool, cut into bite-sized helpings... and serve again and again and again.

SETTING UP

Set up the **PSP™** system according to the instructions in its instruction manual. Turn the **PSP™** system on and the **POWER** indicator will light up green. The **XMB™** Menu will be displayed. Open the disc cover and insert the **Fat Princess: Fistful of Cake™** disc with the label side facing the rear of the **PSP™** system and then securely close the disc cover.

XMB™ Menu



Select the  icon from the **XMB™** Menu and then select the  icon. A thumbnail image of the software will be displayed. Select the image and press the  button to commence loading.

The information in this manual was correct at the time of publication, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished product.



MEMORY STICK DUO™

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of the PSP™ system. Saved game data can be loaded from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved Fat Princess: Fistful of Cake™ data. Make sure there is enough free space on the Memory Stick Duo™ before commencing play. The minimum amount of free space required to save Fat Princess: Fistful of Cake™ data may vary depending on the capacity of the Memory Stick Duo™ inserted.

NOTE: Fat Princess: Fistful of Cake™ saves data automatically at certain points. Do not remove the Memory Stick Duo™ or switch off the PSP™ system when the autosave indicator flashes on-screen.

WIRELESS (WLAN) FEATURES

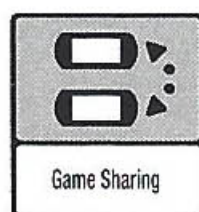
Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).

AD HOC MODE



Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.

GAME SHARING



Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.

INFRASTRUCTURE MODE



Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

NOTE: Fat Princess: Fistful of Cake™ supports Ad Hoc Mode and Infrastructure Mode only. Please see the "Play With Others" section of this manual for further details.

DIRECTIONAL BUTTONS - MOVEMENT

In this manual, ↑, ↓, ←, → etc. are used to denote the direction of the directional buttons only, unless stated otherwise.

USING MENU SCREENS

Press ↑, ↓, ← or → to highlight an option, then press the ⊗ button to confirm. To return to the previous menu screen, press the ◎ button.

DEFAULT CONTROLS

analog stick

⊗ button

◎ button

⬢ button (tap)

⬢ button (hold)

△ button

Move

Jump

Pick Up Item/

Give The Princess Cake

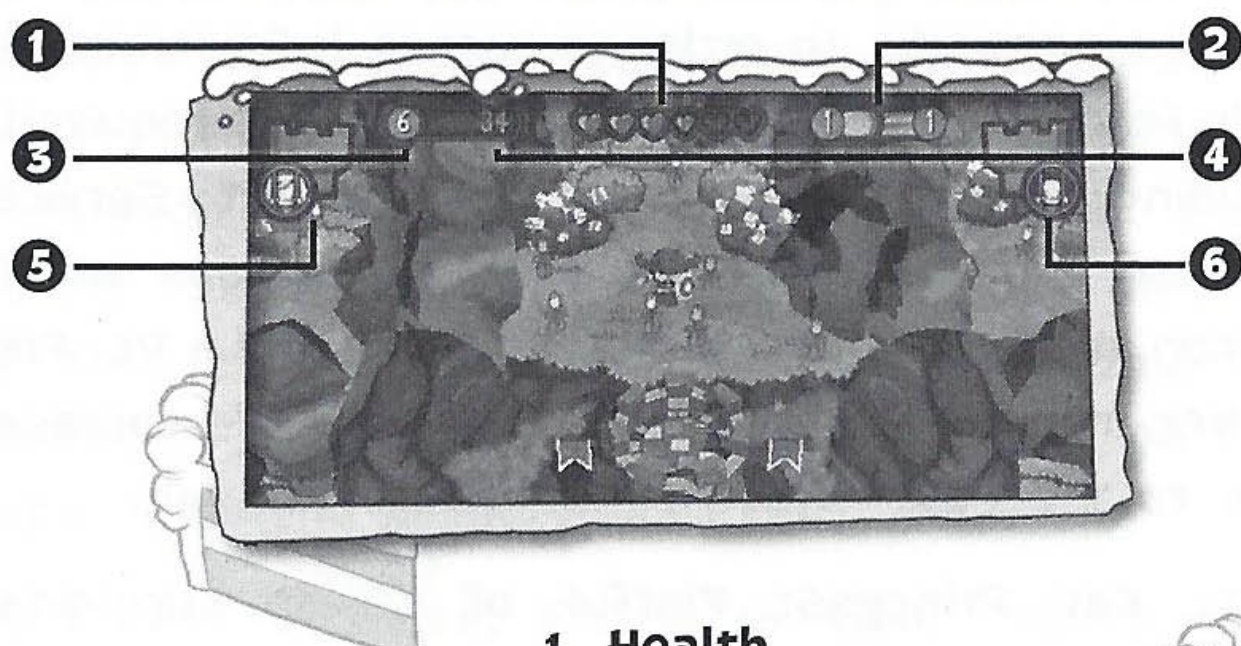
Attack/Collect Resources

Power Up

Change Weapon

L button (hold) Target Lock
START button Pause Menu
SELECT button View Animated Map

THE GAME SCREEN



1. Health
2. Resources Collected
3. Battle Ranking
4. Points Scored
5. Blue Team Status
6. Red Team Status

NOTE: This screenshot illustrates a game of Rescue The Princess. Other game modes may vary accordingly.

MAIN MENU

Before you trot off to raise merry hell on the battlefield, select one of the following three options from the Main Menu: Play With Yourself, Play With Others or Twiddly Knobs.

PLAY WITH YOURSELF LEGEND OF THE FAT PRINCESS

You've never heard of the Furry Forest Folk? Or used a Hat Machine? Are you seriously saying you've never even foraged in the woods for magic cake? What planet are you from? You'd better work your way through 15 unique missions to get acquainted with the Legend Of The Fat Princess.

MESS ABOUT

Set up a single player game and prepare to paint the town red - literally!

START GAME

Configure the game settings below, highlight Start Game and press the ⊗ button to begin.

RESCUE THE PRINCESS

Rescue The Princess is the default game mode. Be sure to get to grips with a whole host of other fun modes, including Queen's Rules, Team Deathmatch and Grim Reaper.



BLACK FOREST

Black Forest is the default map. There are loads of other maps to choose from, including The Great Gorge, Sugar Cove and Candy Mountain.



24 PLAYERS

Choose the total number of players taking part in a game, ranging from 2 Players (one on each team) to 24 Players (12 on each team).

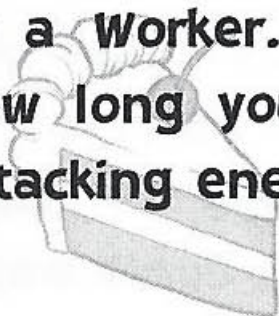
GAMEPLAY OPTIONS

Turn the Stunt Double and Dilapidated settings on or off. With the Stunt Double setting activated, your enemies might kidnap a fake decoy princess instead of the real one. With the Dilapidated setting switched on, the game will begin with broken Hat Machines that must be repaired by Workers.



GLADIATE

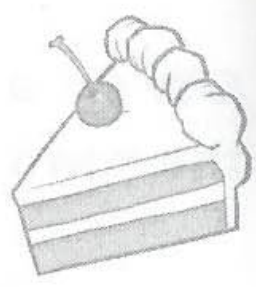
Choose to be a Mage, a Priest, a Ranger, a Warrior or a Worker. Enter the Gladiators' Arena to see how long you can last against growing waves of attacking enemies.





PLAY WITH OTHERS INFRASTRUCTURE MODE AND AD HOC MODE

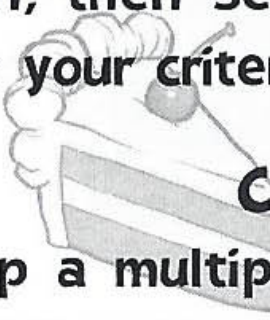
JUMP IN!



Go straight to a multiplayer game that's already in progress and jump right into the action.

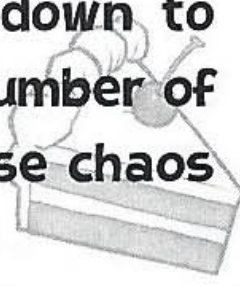
FIND A GAME

Specify a map and a type of multiplayer game to join, then search for any available games that match your criteria.



CONTROL FREAKS

Set up a multiplayer game and get right down to the nitty gritty details, like the maximum number of players allowed and whether or not to cause chaos with a Stunt Double.



NOTE: Multiplayer games can include a maximum of 16 contestants: 8 online players and 8 computer-controlled characters.

TWIDDLY KNOBS



Fiddle around with various settings and options before charging into battle.

GET FABULOUS

Make yourself stand out from the crowd with a unique look for your on-screen character. Adjust the colour of your eyes and skin or choose a funky new hairstyle and beard. Select Randomize! to generate a new look at random.



OPTIONS

GAME SETTINGS

Select a difficulty setting and choose to turn on-screen Game Tips on or off. If you don't want to see blood everywhere, this is the place to switch it off!



AUDIO SETTINGS

Adjust the Music Volume, Dialogue Volume and Sound FX Volume.

CONTROLLER LAYOUT

Choose from four different control schemes.

HOW TO PLAY!

Everything you ever wanted to know about Fat Princess: Fistful of Cake™ can be found here, from changing classes and collecting vital resources to feeding the princess and building Siege Weapons.

PLAYING THE GAME

CHANGING CLASS

The action never stands still in Fat Princess: Fistful of Cake™... and neither should you. As battles evolve, you'll need to fulfil different duties to help your team win. Seek out helpful Hat Machines or pick up discarded hats from the battlefield to change your class and acquire new abilities. There are five different classes to choose from...



WORKER

Workers are ideal for collecting resources. Press and hold the **L** button to lock on to trees or rocks and repeatedly tap the **Ⓢ** button to chop them up. Workers are quick on their feet: press the **Ⓢ** button to pick up resources and carry them back to your castle's outposts, then press the **Ⓢ** button to throw them inside.

TIP: If annoying Workers on the enemy team are doing too well, get up close and press the  button to give them a slap. They'll drop everything they're carrying.



RANGER

Rangers are equipped with a bow and arrows that come in handy when attacking from a distance. Press the  button to fire an arrow. Press and hold the  button to charge up some power, then release the  button to shoot an arrow that inflicts more damage.

TIP: Collect fire from the battlefield to shoot flaming arrows at foes.



WARRIOR

Warriors like to slice and dice their opponents into pieces at close range. Tap the  button to perform a combo attack. Press and hold the  button to build up some power, then release the  button to perform a spin attack.

TIP: Press and hold the  button to raise a shield and block any incoming projectiles.



MAGE

Mages don't carry traditional weapons; their magic staves are devastating enough. Tap the  button to shoot fireballs at enemies. Press and hold the  button to charge up additional power, then release the  button to incinerate anyone in the immediate vicinity with a red-hot fire attack.

TIP: Upgrade a Mage and he'll blast ice at his foes, slowing them down or even freezing them to the spot. For more info, visit the "Upgrading" section later in this manual.



PRIEST

Priests have the power to restore health with their magic wands. Press and hold the  button to lock on to a teammate, then press and hold the  button to regenerate his health. Alternatively, press and hold the  button to charge up a healing spell, then release the  button and any nearby teammates will receive a health boost. Upgrade a Priest into a Dark Priest and he'll be able to drain health away from enemies.

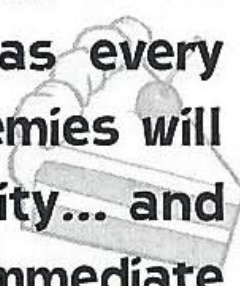


TIP: Priests don't like close combat, but tap the  button and they'll lash out with their heavy wands.



LONG LIVE THE PRINCESS

Your princess is more or less helpless, as every good damsel in distress should be. Her enemies will try to capture her at every given opportunity... and if they succeed, you'll need to mount an immediate rescue mission.



But nothing can save your princess from the biggest enemy of all: her complete addiction to cake! If kidnapped, your princess will be fattened up with endless slices of cake, meaning bad news for the soldiers who have to carry her home. But there's some good news: the enemy princess has a serious sweet tooth, as well - so stuff her face with cakes in revenge and make life hard for her rescuers.



RESCUE THE PRINCESS

To win a game of Rescue The Princess, you must keep the enemy princess in your dungeon and your own princess on her throne for a set time period. Press the  button to feed the enemy princess, making her fat and heavy. Keep the cake coming, because she'll start losing weight as time passes.



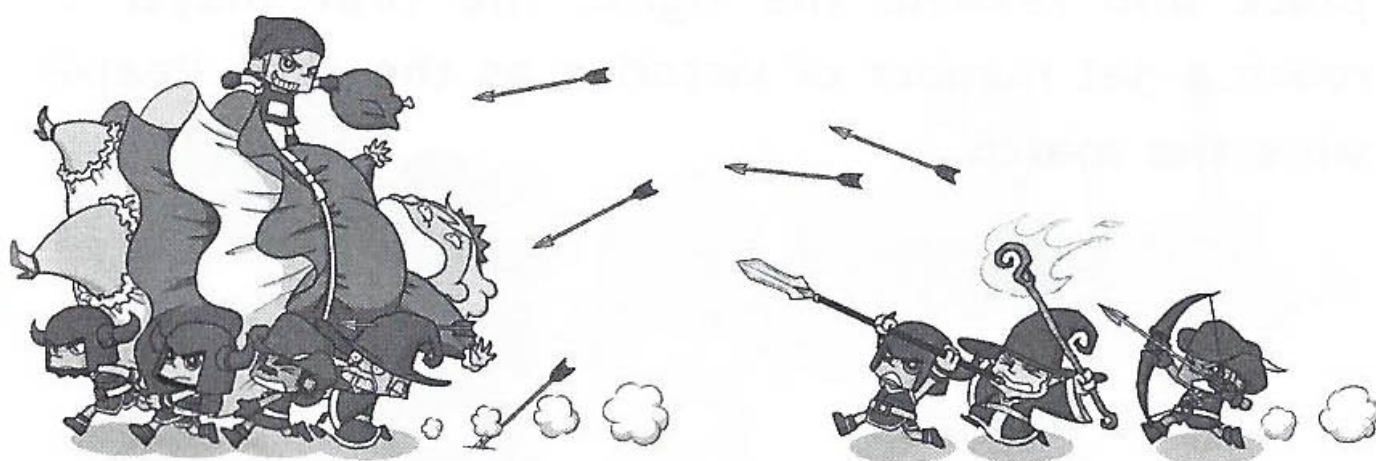
If either princess gets kidnapped, try to win her back. Once your team has retrieved the princess, help return her to your castle by becoming a temporary escort. Get close to the teammates carrying the princess and press the  button to attach to their group. Fend off any attackers until the princess is safe again, then press the  button to rejoin the battle.

SNATCH 'N' GRAB

To win a game of Snatch 'n' Grab, your team must steal the enemy princess from her own throne and lock her in your castle's dungeon. When she has been thrown into the dungeon, the enemy princess will automatically return to her throne. The same process must be repeated a set number of times to achieve victory.

JAILBREAK

In a game of Jailbreak, your team must capture a series of prison cells and release the prisoners inside them. When a jail is captured and the inmates freed, your team will receive extra lives and the enemy team will lose some lives. Capture the enemy princess and your opponents will suffer a massive loss of life. Reduce the enemy team's total life count to zero to win the game.





IT'S UNFIT FOR A PRINCESS!

Some game modes don't include the princess at all. Come on, you wouldn't pit a lady against a scythe-wielding Grim Reaper... er, would you?

DEMOLITION

What would you do if you found a gigantic bomb in your castle? Deliver it as a gift to your enemies, of course. When playing a game of Demolition, lots of teammates must work together to carry a giant bomb into the enemy's throne room. Watch out, though: if you lose control of the bomb or put it down for more than 30 seconds, it will explode with an almighty bang... and reappear back inside your castle.

GRIM REAPER

Up to eight players can enter the Gladiators' Arena for a truly chilling contest: one player is the Grim Reaper and everyone else has to fight him to the death. Work together to destroy the Grim Reaper and his hat will reappear somewhere within the Arena. Pick up the Grim Reaper's hat to take his place and resume the fight. The first player to reach a set number of victories as the Grim Reaper wins the match.

INVASION

Take over and protect various castle outposts to win a game of Invasion. Stand next to a castle outpost to capture it and then defend it against the invading enemy. Reduce the opposing team's life count to zero and victory is yours.

TEAM DEATHMATCH

It's an all-out bloodbath and the last team standing is the winner! Wipe out every last member of the rival team to claim a win on the battlefield.

COLLECTING RESOURCES

Use Workers to chop down trees or break open rocks to collect the metal inside. Stockpile these natural resources in your castle outposts: they'll become vital when your team needs to upgrade a Hat Machine or repair a damaged structure.

TIP: Some rock formations can be smashed apart to reveal new areas and hidden shortcuts.

UPGRADING

Hat Machines can be upgraded to supply new hats, meaning brand new weapons and abilities for each class. Only a Worker has the skills required to upgrade a Hat Machine, provided enough natural resources have been collected. Press and hold the **L** button to lock on to a Hat Machine and press the **Ⓢ** button to start upgrading it.



BUILDING SIEGE WEAPONS

Workers can also construct Siege Weapons to help infiltrate the enemy's stronghold. Find a Building Zone outside of the enemy's castle walls, then press and hold the **L** button to lock on to it. If your team has provided enough natural resources, tap the **Ⓜ** button repeatedly to start building. More Workers will complete the Siege Weapon faster, so good teamwork is essential.



CUSTOMER SERVICE NUMBERS

Australia	1300 365 911 Calls charged at local rate
Österreich	0820 44 45 40 0,116 Euro/Minute
Belgique/België/Belgien	011 516 406 Tarif appel local/Lokale kosten
Česká republika	222 864 111 Po – Pa 9:00 – 17:00 Sony Czech. Tarifováno dle platných telefonních sazeb. Pro další informace a případnou další pomoc kontaktujte prosím www.playstation.sony.cz nebo volejte telefonní číslo +420 222 864 111
	283 871 637 Po – Pa 10:00 – 18:00 Help Line. Tarifováno dle platných telefonních sazeb
Danmark	70 12 70 13 support@dk.playstation.com Man–fredag 18–21; Lør–søndag 18–21
Suomi	0600 411 911 0.79 Euro/min + pvm fi-hotline@nordiskfilm.com maanantai – perjantai 15–21
France	0820 31 32 33 prix d'un appel local – ouvert du lundi au samedi
Deutschland	01805 766 977 0,12 Euro/minute
Ελλάδα	00 32 106 782 000 Εθνική Χρᾶση
Ireland	0818 365065 All calls charged at national rate
Italia	199 116 266 Lun/Ven 8:00 – 18:30 e Sab 8:00 – 13:00: 11,88 centesimi di euro + IVA al minuto Festivi: 4,75 centesimi di euro + IVA al minuto Telefoni cellulari secondo il piano tariffario prescelto
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Norge	81 55 09 70 0.55 NOK i startavgift og deretter 0.39 NOK pr. Minutt support@no.playstation.com Man–fredag 15–21; Lør–søndag 12–15
Portugal	707 23 23 10 Serviço de Atendimento ao Consumidor/Serviço Técnico
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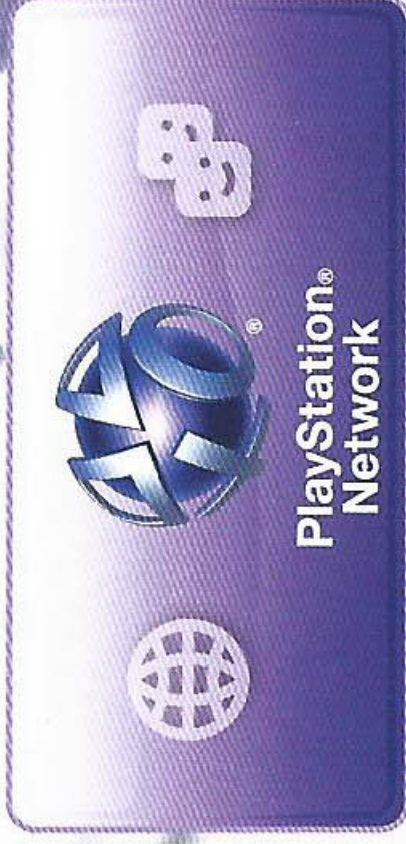
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PlayStation®Network